CMSC 491/691- Interactive Fiction and Text Generation

A NEURAL CONVERSATIONAL MODEL

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INTRODUCTION

- <u>Objective</u>: Conversational modeling i.e. developing systems that converse with humans, closely imitating natural human interactions.
- <u>Limitations of Previous Approaches:</u>
 - Domain-Specific: Prior models were often restricted to specific domains, such as booking airline tickets.
 - Rule-Heavy: Relied heavily on handcrafted rules.
- <u>Goal:</u>
 - Reduce Complexity: Minimize the need for feature engineering and domain specificity.
 - Enhance Performance: Aim to match or surpass current state-of-the-art results with a more generalized framework.

DATASETS

- <u>IT Helpdesk Troubleshooting Dataset -</u>
 - Typically 400 words per interaction.
 - Turn taking clearly indicated.
 - Dataset Size:
 - Training Set: 30 million tokens
 - Validation Set: 3 million tokens
- <u>OpenSubtitles Dataset -</u>
 - Assumption Consecutive sentences are uttered by different characters.
 - Turn taking not clearly indicated.
 - Dataset Size:
 - Training Set: 62 million sentences (923 million tokens).
 - Validation Set: 26 million sentences (395 million tokens).



MODELING APPROACH



Figure 1. Using the seq2seq framework (Sutskever et al., 2014) for modeling conversations.

- Transforms input sequences into output sequences via an encoder-decoder architecture.
- It converses by predicting the next sentence based on the previous sentence or sentences in the conversation.

EXPERIMENTS

<u>IT Helpdesk Troubleshooting Experiment -</u>

- Model Configuration:
 - Vocabulary size = 20K
 - Single layer LSTM with 1024 memory cells.
 - Stochastic gradient descent with gradient clipping.
- \circ Perplexity = 8.
- <u>OpenSubtitles experiment -</u>
 - Model Configuration:
 - Vocabulary size = 100K
 - Two-layered LSTM, each layer containing 4096 memory cells.
 - AdaGrad with gradient clipping.
 - \circ Perplexity = 17.

SAMPLE CONVERSATION

• Conversation 1: Browser Issues Describe your problem: browser keeps crashing Machine: hi Human: hi Machine: could you please let me know what is the operating system you are using? Human: linux Machine: ok this is the issue with the system performance, nasser, tools. **Human:** what is that? Machine: is it a windows machine? Machine: we have linux on your machine. Machine: is it windows xp or windows 7? Human: i am using linux Machine: let me take a remote of your machine and check if issue has been pushed properly. Human: ok Machine: please open terminal and run the below commands in one computer : Machine: sudo apt - get update Machine: sudo apt - get upgrade **Machine:** sudo <COMMAND> - updater

• Conversation 2: Password Issues

Describe your problem: i forgot my password **Machine:** hi, this is <NAME> from helpdesk connect, what can i help you with today? Human: hi, i forgot my password Machine: ok great Human: can you tell me how i can recover it? Machine: *i* 'll need to verify who it is at that machine Machine: can we do a hangout Machine: ? Human: yes Machine: <anonymized hangout instructions and verifications> Human: cool, i am good now Machine: how 's this looking good? Machine: i'll go ahead and close this chat. Machine: take care . :) Human: bye Machine: bye.

SAMPLE CONVERSATION

• Conversation 1: General Knowledge Q&A Human: who is skywalker? Machine: he is a hero. **Human:** who is bill clinton? Machine: he 's a billionaire. Human: is sky blue or black? Machine: blue . Human: does a cat have a tail? Machine: yes. Human: does a cat have a wing? Machine: no Human: can a cat fly? Machine: no. **Human:** how many legs does a cat have ? Machine: four, i think. Human: how many legs does a spider have? Machine: three, i think. **Human:** how many legs does a centipede have ? Machine: eight . **Human:** what is the color of the sky? Machine: blue .

• Conversation 2: Job and Personality

Human: what is your job? Machine: i 'm a lawyer. Human: what do you do ? Machine: i 'm a doctor.

COMPARISON

Human: What is the deepest spot on the world? NCM: The pacific ocean. CB: What ?	 <u>Evaluation</u> Evaluat
	 Human
Human: Do you like Mexican food or Indian food?	Clever
NCM: I hate it.	
CB: I love Mexican food.	• <u>Results:</u>
	• NCM P
Human: Who are you crazy about ? NCM: You're the one who's crazy.	 Clever
CB: Who are you ?	questio
Human: What's thirty plus forty ?	 Ties: 20 Disagre
NCM: Sixty ?	Disagre
CB: what should we talk about 7	

- <u>n Method:</u>
- ated using 200 distinct questions. In judges compared NCM and rBot (CB).

- Preferred: 97 out of 200 questions. rBot Preferred: 60 out of 200 ions.
- 20 out of 200 questions.
- reements: 23 out of 200 questions.

STRENGTHS AND WEAKNESSES

 <u>Strengths:</u> 	• <u>Weal</u>
 Flexibility Across Domains 	• L:
 End-to-End Learning 	\circ T
 Simplicity: Easy to implement 	tł
 Long-range Correlations: 	• R
Effectively handles dependencies	
in data across extensive	
sequences.	

- knesses:
- ack of Consistency
- ends to generate brief replies hat lack depth.
- eliance on Manual Inspection

CONVERSATION MODELING IN INTERACTIVE FICTION AND STORY GENERATION

- <u>Dynamic Character Interactions</u>: The model's conversational capabilities can be utilized to automate character interactions in Interactive Fiction, enabling them to adapt dynamically to user inputs.
- <u>Storytelling</u>: By training on diverse datasets, the model could generate stories or content based on the evolving preferences or actions of the player.

THANK YOU

