Paper Presentation on: GREEN A

Roy Schwartz, Jesse Dodge, Noah A. Smith, Oren Etzion CMSC 491/691-11 - Interactive Fiction and Text Generation, Fall 24

By:

Sukhbir Singh Sardar MM81414

HINARC

INTRODUCTION

Current focus on accuracy



Why Only Accuracy? Impact on Accessibility

High computational power and resources, creates a barrier for students and researchers with limited access to high-end hardware.

An example where ۲ accuracy is given importance

> (ref: https://leaderboard.all enai.org/robothor obj ectnav/submissions/p ublic)

Rank 🗢	Submission	Created 🗘	Test SPL 💠	Val SPL 💠	Test Success Rate 🗘	Val Success Rate 💠 Te	est SPL (Proximity) 💠 🕔	Val SPL (Proximity) 💠	Test Success Rate (Proximity) 🗘	Val Success Rate (Proximity)
1	ProcTHOR Fine-Tune Anon	05/02/2022	0.2884	0.2744	0.6515	0.6639	0.2882	0.2748	0.6534	0.6672
2	ProcTHOR EmbCLIP Zero-Shot (R Anonymous submission	09/27/2023	0.2424	0.2390	0.5132	0.4944	0.2413	0.2411	0.5118	0.4994
3	ProcTHOR Zero-Shot Anon	04/27/2022	0.2374	0.2220	0.5495	0.5133	0.2366	0.2216	0.5500	0.5156
4	ProcTHOR EmbCLIP-Codebook Zer Anonymous submission	09/27/2023	0.2365	0.2146	0.5500	0.5111	0.2338	0.2141	0.5490	0.5139
5	EmbCLIP (AI2 @ CVPR'22) Apoorv Khandelwal, Luca Weihs	11/06/2021	0.2004	0.2599	0.4701	0.5222	0.2035	0.2644	0.4760	0.5300
6	ICT-ISIA-Action-boost-model Yubing Bai, Sixian Zhang, Wei	05/23/2021	0.1156	0.1749	0.2750	0.3661	0.1225	0.1783	0.2951	0.3761
7	RGB+D ResNet18-ImageNet AI2 Team	03/02/2021	0.1133	0.1737	0.2632	0.3511	0.1205	0.1818	0.2833	0.3700
8	random_submit random	03/27/2021	0.1126	0.1750	0.2667	0.3583	0.1204	0.1803	0.2882	0.3761
9	ICT-ISIA-Baseline-with-detect Yubing Bai, Sixian Zhang, Wei	05/27/2021	0.1118	0.1765	0.2662	0.3828	0.1162	0.1826	0.2804	0.3972
10	50% Random + 50% Pretrained Baseline	03/02/2021	0.0618	0.0956	0.1373	0.1867	0.0748	0.1072	0.1647	0.2072
11	Random Baseline	03/02/2021	0.0161	0.0133	0.0201	0.0172	0.0433	0.0363	0.0647	0.0561

RED AI

- Red Al? AI that prioritizes "state-of-the-art accuracy" by using massive computational resources.
- Achieving better accuracy comes with exponentially higher costs in computation.
- Linear performance gains require • <u>exponentially</u> larger models and more experiments.

- efficient research. resource costs.
- For estimating Computational costs for a model, authors made this relation:

$$Cost(R) \propto E \cdot D \cdot H$$

The cost of an AI (R)esult grows linearly with the cost of processing:

- a single (E)xample,
- experiments.

Hence, this increases the cost with increasing number of Examples, Datasets and Hyperparameters experiments. (some more parameters like epochs will also increase

 Authors suggested 2 ways AI researchers can focus on efficiency as well as

1. Accuracy vs. Training Set Size: promotes data-

2. Accuracy vs. Computational Cost: helps evaluate if the accuracy improvements justify the energy and

the size of the training (D) ataset and

the number of (H)yperparameter

GREEN AI

• Green Al?

Research that give novel results without increasing computational cost, ideally reducing Recognizing efficiency alongside accuracy allows researchers to focus on GREENER, more inclusive AI models, benefiting both the environment and accessibility.

• But how do you measure efficiency of model? Efficiency measures should allow for fair comparisons between models, regardless of lab, time, or hardware differences. Some of the measures are listed below:

1. CARBON



EMSSINE to measure the exact amount of carbon

Not comparable between researchers in different locations or even the same location at different times.

2. ELECTRICITY



USAUS Seften report the amount of electricity

This measure is hardware dependent, and as a result does not allow for a fair comparison



3. ELAPSED REAL



• Mfester model does less computational work.

- Influenced by Hardware, other jobs running on the same machine, and the number of cores used.
- Hence, hinder the comparison between different models. •

4. NUMBER OF



PARAMET DERED on the underlying hardware.

- But different algorithms make different use of their parameters. •
- Hence different models perform different amount of work. •

WHAT SHOULD YOU CONSIDER THEN?

METHODS OF

5. FLOATING POINT OPERATIONS (FPC

- Provides an estimate to the <u>amount of work performed</u> by a computational process.
- It is computed analytically by defining a cost to two base operations, <u>ADD and MUL</u>.
- It is <u>Recursive function</u> of these two operations for any machine learning abstract operation.

But how do we know it works well?

1. It directly calculates the amount of work done by the machine, closely linking it to the <u>energy consumed</u> during model execution.

2. FPO is independent of the hardware used, enabling fair comparisons across different models and approaches.

3. FPO is closely linked to the model's running time and accounts for <u>work done at</u> <u>each step</u>, unlike asymptotic runtime.

by a computational process. The operations, <u>ADD and MUL</u>. Machine learning abstract

FPO COSTS ON EXISTING MODELS

LIMITATIONS OF FPO:

• FPO focuses on measuring electricity usage but overlooks other factors like <u>memory</u> consumption, which can increase



• The fall of the rest of the for the same model, leading to different processing requirements.

CORPORATE SHIFTS TOWARDS EFFICIENCY:

Companies like Google and Microsoft are prioritizing sustainability, even planting trees to offset their energy consumption.

STRENGTHS AND CHALLENGES OF GREEN AI

STRENGTHS

- Conveys <u>environmental impacts</u> of heavy AI models.
- Promotes wider participations in AI research by <u>decreasing resource shortages</u>, that enables more researchers (especially students) to contribute to the field of AI.
- Encourages using efficiency measures like <u>FPO to evaluate model performance</u>, aiming for a more balanced and fair way to assess AI beyond just accuracy.

CHALLENGES

- <u>Complex to also consider efficiency along with accuracy.</u>
- The FPO metric is not being yet used by researches, which would be a <u>slow progress</u>.

GREEN ALIN STORY GENERATION AND INTERACTIVE FICTION

- A real-time story generation model would respond <u>more faster</u> to user inputs when Green AI is taken into consideration.
- As you focus more on making a making a model efficient and smaller, it makes interactive fiction creation <u>more accessible</u> to the users having limited resources (especially students).
- The model can be made such that they allow us to create complex and interactive narratives <u>without requiring strong computational resources</u>.
- Following the policies of Green AI, makes it <u>easier to create personalized</u> <u>game content</u> and stories for each player, all while using fewer resources and being more efficient.

CONCLUSION

WHAT WE HAVE COVERED:

- Scenarios of AI researchers focusing more on accuracy
- Al vs Al
- Methods to measure Efficiency
- A special metric to measure cost, FPO
- Strengths and Weaknesses of Green AI
- Applications of Green AI in Interactive Fiction and Automated Story • Generation

Thank you!

ANY QUESTIONS?

Sukhbir Singh Sardar MM81414 ssardar1@umbc.edu

